Table 1: Tencent Service Offerings

| Communications and So | Monetization ocial | <u>User Base</u> |
|-----------------------|-----------------------|--|
| Weixin & WeChat | Free | 1,402 million combined monthly active user accounts (1Q25) |
| QQ IM | Free | 534 million monthly active user accounts from smart devices (1Q25) |

* Combined MAU for Weixin & WeChat denotes the total number of user accounts that logged in and sent a message, or conducted an activity in Moments, games, etc. during the last month of the quarter. Weixin and WeChat are two separate products. Weixin is a chat tool that serves users in the mainland of China, whereas WeChat is a sister product serving our international users. * QQ MAU from smart devices denotes the total number of QQ MAU that logged in via applications on smart devices (iOS, Android) and sent a message, or

conducted an activity in Qzone, Tencent Channels etc. during the last month of the quarter.

| Va | Ilue Added Services (VAS): The average daily number of Fee-based VAS registered total subscriptions during 1Q25: 268 million |
|----|--|
| 1) | Social Networks |

| <u>a) Digital Content</u> Video (Long, short and mini) | Free; Monthly subscription fee for VIP privileges/premium content (RMB25-50); or item sales | 117 million subscriptions of Tencent Video (1Q25) |
|--|--|--|
| Music (subsidiary: TME) | Free; Monthly subscription fee for VIP privileges/premium content (RMB8-40); or item sales | See Table 2 |
| Online Literature (subsidiary: China Literature) | Free; Monthly subscription fee for VIP privileges/premium content (RMB18); or item sales | See Table 3 |
| Anime | Free; Monthly subscription fee for VIP privileges/premium content (RMB25); or item sales | Not disclosed |
| Sports | Free; Monthly subscription fee for VIP privileges/premium content (RMB25-88) | Not disclosed |
| Live Broadcast | Free; Item sales | Not disclosed |
| b) Privileges Subscription | | |
| SVIP | RMB20-25 per month | Not disclosed |
| QQ VIP | RMB10-12 per month | Not disclosed |
| Qzone | Free; Monthly subscription fee for VIP privileges (RMB10-18) | Not disclosed |
| 2) Games: | (Refer to Table 4-9 for more details) | |
| QQ Game Platform | Monthly subscription fee for VIP privileges (RMB10-30) or item sales | Not disclosed |
| ACGs | Monthly subscription fee for VIP privileges (RMB10-30) or item sales (See Table 4) | Not disclosed |
| MMOGs | Monthly subscription fee for VIP privileges (RMB20-30) or item sales; Time-based (See Table 5) | Not disclosed |
| Mobile Games | Monthly subscription fee for VIP privileges (RMB10) or item sales (See Table 6) | |

Marketing Services

| Marketing Services | Includes social properties, content platforms, app store, browser, and ad networks, Not disclosed |
|--------------------------------|--|
| | e.g., Qzone, QQ, Weixin Official Accounts, Weixin Moments, Weixin Search, Mini |
| | Programs, Video Accounts, QQ Browser, Mobile Ad Network, YingYongBao, casual |
| | games apps, eSports events, live streaming platforms, Tencent News app, Tencent |
| | Video app, QQ.com, QQ Music etc. |
| *Starting third guarter of 202 | 24 we have renamed this revenue segment from 'Online Advertising' to 'Marketing Services' to better represent the breadth of our |

Starting third quarter of 2024, we have renamed this revenue segment from 'Online Advertising' to 'Marketing Services' to better represent the breadth of our marketing solutions and accompanying technology services across our online marketing properties.

| FinTech Services | | |
|-------------------------------|--|---|
| | | Mobile Payment: |
| | Free; Transaction take-rate (0%-1%); Withdrawal fees(RMB1/1000); Credit card | Over 800 million monthly active user accounts (2Q18); |
| Weixin Pay | repayment charges(RMB1/1000) | Over 1 billion daily commercial transactions (4Q19) |
| | | 100 million accumulated users (4Q18) |
| LiCaiTong | Commission fees | Over RMB800 billion aggregated customer assets (2Q19) |
| Weilidai | | |
| (affiliate: WeBank) | Interest rate | Not disclosed |
| WeSure | | |
| (subsidiary) | Free; Commission fees | Not disclosed |
| Installment payment services | Commission fees; Interest rate | Not disclosed |
| Utilities and Infrastructures | | |
| Tencent Cloud | Transaction-based | Over 1 million paying customers (4Q19) |
| Mobile Browser | Free | #1 in MAU |
| Language Input | Free; Item sales | #1 in MAU |

Table 2: Tencent Music Entertainment Group (1Q25)

Technology service fees

Video Accounts

| Platform | Monetization | User Base |
|--------------------------|--|------------------------|
| QQ Music | Not disclosed | Not disclosed |
| WeSing | Not disclosed | Not disclosed |
| Kugou Music | Not disclosed | Not disclosed |
| Kuwo Music | Not disclosed | Not disclosed |
| Kugou Live | Not disclosed | Not disclosed |
| TME Online Music | 1Q25 Paying users: 123mn; 1Q25 Monthly ARPPU: RMB11.40 | 1Q25 Mobile MAU: 555mn |
| TME Social Entertainment | Not disclosed | Not disclosed |

Not disclosed

Table 3: China Literature Group (2024)

| Platform | Monetization | User Base |
|----------------------------|--|---------------------------|
| QQ Reading QQ 阅读 | Not disclosed | Not disclosed |
| Qidian.com 起点中文网 | Free; Item sales | Not disclosed |
| Qdmm.com 起点女生网 | Free; Item sales | Not disclosed |
| Chuangshi.qq.com 创世中文网 | Free; Item sales | Not disclosed |
| Yunqi.qq.com 云起书院 | Free; Item sales | Not disclosed |
| Xxsy.net 潇湘书院 | Free; Item sales | Not disclosed |
| Hongxiu.com 红袖添香 | Free; Item sales | Not disclosed |
| Readnovel.com 小说阅读网 | Free; Item sales | Not disclosed |
| Xs8.cn 言情小说吧 | Free; Item sales | Not disclosed |
| Online Reading 阅文在线阅读业务 | 2024 Monthly paying users: 9.1mn; Monthly ARPPU: RMB32.0 | 2024 Average MAU: 166.6mn |

| Game Title Commercialized: | Commercial La | unch Developer | Genre | Charging Model |
|--|---------------|----------------|----------|------------------|
| Commercialized: The Outcast 一人之下 | 2Q20 | In-house | RPG | Free; item-based |
| brawl Stars 荒野乱斗 | 2Q20 | In-house | SLG | Free; item-based |
| Dragon Nest Mobile 2 这之谷 2 | 3Q20 | Licensed | RPG | Free; item-based |
| loonlight Blade Mobile 5涯明月刀手游 | 4Q20 | In-house | RPG | Free; item-based |
| Inder the Firmament §图之下 | 4Q20 | Licensed | SLG | Free; item-based |
| all of Duty Mobile 走命召唤手游 | 4Q20 | In-house | Action | Free; item-based |
| ancy World _{医想山海} | 1Q21 | Licensed | RPG | Free; item-based |
| /liracle 2 全民奇迹 2 | 2Q21 | Licensed | RPG | Free; item-based |
| ight and Night 光与夜之恋 | 2Q21 | In-house | Strategy | Free; item-based |
| Dynasty Warriors Dominate 〔 ・三国无双 霸 | 3Q21 | Licensed | RPG | Free; item-based |
| Fight of the Golden Spatula 定铲铲之战 | 3Q21 | Licensed | Strategy | Free; item-based |
| 炭耀新三国 | 3Q21 | Licensed | Strategy | Free; item-based |
| eague of Legends: Wild Rift 5雄联盟手游 | 4Q21 | In-house | Strategy | Free; item-based |
| ligimon: New Century 如码宝贝新世纪 | 4Q21 | Licensed | RPG | Free; item-based |
| eturn to Empire 宜返帝国 | 1Q22 | In-house | Strategy | Free; item-based |
| rena Breakout 音区突围 | 3Q22 | In-house | Action | Free; item-based |
| oL Esports Manager 每雄联盟电竞经理 | 3Q22 | In-house | Strategy | Free; item-based |
| ílands と兰岛 | 1Q23 | Licensed | Sandbox | Free; item-based |
| Indawn 8明觉醒:生机 | 1Q23 | In-house | SOC | Free; item-based |
| letal Slug: Awakening ↑金弾头: 觉醒 | 2Q23 | In-house | Action | Free; item-based |
| ALORANT E畏契约 | 3Q23 | In-house | Shooter | Free; item-based |
| ost Ark r运方舟 | 3Q23 | Licensed | MMORPG | Free; item-based |
| alabiYau ^民 拉彼丘 | 3Q23 | Licensed | Shooter | Free; item-based |
| | | | | |

| MapleStory: The Legends of Maple 冒险岛:枫之传说 | 3Q23 | Licensed | RPG | Free; item-based |
|--|------|----------|----------|------------------|
| 战地无疆 | 3Q23 | Licensed | Strategy | Free; item-based |
| New TLBB Mobile 新天龙八部 | 3Q23 | Licensed | RPG | Free; item-based |
| Hyper Legends 高能英雄 | 3Q23 | In-house | Action | Free; item-based |
| The legendary Seven 七人传奇:光与暗之交战 | 4Q23 | Licensed | RPG | Free; item-based |
| Stone Age: Awakening 石器时代: 觉醒 | 4Q23 | Licensed | RPG | Free; item-based |
| Tom Clancy's The Division 2 全境封锁 2 | 4Q23 | Licensed | Shooter | Free; item-based |
| 宝石大乱斗 | 4Q23 | Licensed | Casual | Free; item-based |
| Dream Stars 元梦之星 | 4Q23 | In-house | Casual | Free; item-based |
| Cookie Run: Kingdom 冲呀!饼干人:王国 | 4Q23 | Licensed | Strategy | Free; item-based |
| Ash Echoes 白荆回廊 | 1Q24 | In-house | Strategy | Free; item-based |
| Ni no Kuni: Cross Worlds 二之国:交错世界 | 1Q24 | Licensed | RPG | Free; item-based |
| 海岛奇兵 Boom Beach | 2Q24 | In-house | Strategy | Free; item-based |
| 卡通农场 Hay day | 2Q24 | In-house | Strategy | Free; item-based |
| DnF Mobile 地下城与勇士手游 | 2Q24 | Licensed | Action | Free; item-based |
| Tarisland 塔瑞斯世界 | 2Q24 | In-house | RPG | Free; item-based |
| Need for Speed Mobile 极品飞车: 集结 | 3Q24 | In-house | Action | Free; item-based |
| Civilization 世界启元 | 3Q24 | In-house | Strategy | Free; item-based |
| Merge Mansion 庄园合合 | 3Q24 | In-house | Casual | Free; item-based |
| Delta Force 三角洲行动 | 3Q24 | In-house | Action | Free; item-based |
| Black Desert 黑色沙漠 | 4Q24 | Licensed | RPG | Free; item-based |
| Pokémon UNITE 宝可梦大集结 | 4Q24 | In-house | Strategy | Free; item-based |
| One Piece Mobile 航海王:壮志雄心 | 4Q24 | In-house | Action | Free; item-based |
| Dragonheir Silent Gods 龙息神寂 | 1Q25 | In-house | RPG | Free; item-based |
| NBA2K All Star 美职篮全明星 | 1Q25 | Licensed | Action | Free; item-based |

| Blade and Soul 2 剑灵 2 | 2Q25 | Licensed | RPG | Free; item-based |
|--|------|----------|-------------------------------|------------------|
| Squad Busters 爆裂小队 | 2Q25 | In-house | Action | Free; item-based |
| Arena Breakout: Infinite 暗区突围:无限 | 2Q25 | In-house | Action | Free; item-based |
| NBA Infinite 热血美职篮 | 2Q25 | In-house | Action | Free; item-based |
| Pipeline for domestic market: | | | | |
| GODDESS OF VICTORY: NEW HOPE 胜利女神:新的希望 | 2Q25 | Licensed | RPG | ТВС |
| The Hidden Ones 异人之下游戏 | TBC | In-house | RPG | ТВС |
| Light of Motiram 荒野起源 | TBC | In-house | SOC | ТВС |
| Honour of Kings World 王者荣耀世界 | TBC | In-house | RPG | ТВС |
| Valorant Mobile 无畏契约:源能行动 | TBC | In-house | Shooter | ТВС |
| Tom Clancy's Rainbow Six Siege 彩虹六号: 围攻(WeGame) | TBC | Licensed | First-Person Shooter (FPS) | ТВС |
| Handmade Planet 手工星球 | TBC | Licensed | Sandbox | ТВС |

Table 5: Tencent's Games for International Markets (games released from 2020 onwards)

| Game Title | Commercial Launch | Developer | Genre | Charging Model |
|--|--------------------|-----------|----------------|------------------|
| Commercialized: | | | | |
| Biped | 1Q20 | In-house | Coop action | Pay to play |
| Legends of Runeterra | 2Q20 | In-house | Card | Free; item-based |
| VALORANT | 2Q20 | In-house | Shooter | Free; item-based |
| Saint Seiya: Rising Cosmo | 3Q20 | In-house | RPG | Free; item-based |
| League of Legends: Wild Rift | 4Q20 | In-house | Strategy | Free; item-based |
| Crown Trick | 4Q20 | In-house | Rogue-like RPG | Pay to play |
| Pokémon UNITE | 3Q21 | In-house | Strategy | Free; item-based |
| GTFO | 4Q21 | In-house | Shooter | Pay to play |
| Bladed Fury | 1Q22 | In-house | Action | Free; item-based |
| Conan Chop Chop | 1Q22 | Licensed | Action | Pay to play |
| V Rising | 1Q22(early access) | In-house | SOC | Pay to play |
| Triple Match 3D | 2Q22 | In-house | Matching | Free; item-based |
| Dune: Spice Wars | 2Q22(early access) | Licensed | Strategy | Pay to play |
| Vampire: The Masquerade – Bloodhunt | 2Q22 | In-house | Battle royale | Free; item-based |
| Tower of Fantasy | 3Q22 | Licensed | RPG | Free; item-based |
| Metal Hellsinger | 3Q22 | Licensed | Shooter | Pay to play |
| GODDESS OF VICTORY: NIKKE | 4Q22 | Licensed | RPG | Free; item-based |
| Warhammer 40000: Darktide | 4Q22 | In-house | Shooter | Pay to play |

| Honour of Kings | 1Q23(selected regions) | In-house | Strategy | Free; item-based |
|--|------------------------|----------|-----------|------------------|
| Undawn | 2Q23 | In-house | SOC | Free; item-based |
| Arena Breakout | 3Q23 | In-house | Action | Free; item-based |
| Dragon Nest 2: Evolution | 3Q23 | Licensed | RPG | Free; item-based |
| Song of Nunu: A League of Legends Story | 4Q23 | In-house | Adventure | Pay to play |
| NBA Infinite | 1Q24 | In-house | Sports | Free; item-based |
| Nightingale | 1Q24(early access) | In-house | Action | Pay to play |
| Squad Busters | 2Q24 | In-house | Action | Free; item-based |
| Tarisland | 2Q24 | In-house | RPG | Free; item-based |
| Arena Breakout: Infinite | 3Q24 | In-house | Action | Free; item-based |
| Path of Exile 2 | 4Q24(early access) | In-house | RPG | Pay to play |
| Age of Empires Mobile | 4Q24 | In-house | SLG | Free; item-based |
| Delta Force | 4Q24 | In-house | Action | Free; item-based |
| Pipeline for International market: | | | | |
| Last Sentinel | TBC | In-house | Action | ТВС |
| Exoborne | ТВС | In-house | Shooter | ТВС |
| Den of Wolves | ТВС | In-house | Shooter | ТВС |

Table 6: Other Games

| | Description | Charging Model | |
|------------|-----------------------------------|-----------------------|--|
| Mini Games | Third-party & in-house mini games | Free; item sales; ads | |
| | | | |
| | | | |
| Web Games | In-house & third-party web games | Free; item-based | |
| | | | |